## 1st AIAA Sonic Boom Prediction Workshop

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# Sonic Boom Prediction Using a Multi-Block Structured CFD Solver - ADCS 

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## Outline

## Cases analyzed

- SEEB-ALR Body of Revolution provided grid
- 69-Degree Delta Wing Body grid modified from the provided one
Flow solver / Computing platform
- ADCS (Aero-Dynamic Computational System)
- An in-house CFD Code developed at JAXA
- Multi-block, structured grid


## Results

- Pressure countours
- Near field signature

Highlights
Conclusions

## Flow solver / Computing platform

ADCS (Aero-Dynamic Computational System)
An in-house CFD Code developed at JAXA

## fundamental research

aerodynamic design

- Large scale simulation, complex configuration
- Reynolds-averaged Navier-Stokes equations
- Turbulence models
- Spalart-Allmaras model
- Menter's SST $k-\omega$ model
- Some $k$ - $\varepsilon$ models
- Discrete method
- Finite difference method
- Multi-block grids
- Domain decomposition
- Fortran90 parallel programming with MPI
- conducted at JAXA Supercomputer System



## Flow solver / Computing platform

\{DCS (Aero-Dynamic Computational System)

## Sonic Boom Prediction in this study

| Governing Equations | Euler equations for the inviscid compressible flow |
| :--- | :--- |
| Turbulence model | No |
| Mesh | genralized coordinates, multi-block technique |
| Discrete method | finite difference method |
| Inviscid flux | Chakravarthy-Osher TVD, MUSCL interpolation, <br> 3rd-order |
| Viscous flux | No |
| Time integral | LU-ADI |
| Boundary condition file | generic boundary condition file of Gridgen |
| File format | Plot3d |
| Post-process | FIELDVIEW, Tecplot |

## SEEB-ALR Body of Revolution



## Input data

- $\mathrm{CFL}=1.0$
- Angle of attack $=0$ degree
- Mach number $=1.4$


## Workshop provided grid

- Multi-block, 75blocks
- Grid points: 7,986,107


## Used Resource

- Number of CPU $=15$, node $\mathrm{x} 4=60$
- Total Normal Page Memory $=6.7 \mathrm{~GB}$

Fig. Provided grid

## SEEB-ALR Body of Revolution

## Convergence of computation

Convergence criteria:

- RMS of the residual of the Euler equations
- Also check the lift and drag coefficients
- Converged sufficiently




## SEEB-ALR Body of Revolution



## SEEB-ALR Body of Revolution

near field signatures


## SEEB-ALR Body of Revolution

near field signatures


## 69-Degree Delta Wing Body

## Input data

- $\mathrm{CFL}=1.0$
- Angles of attack $=0,2.079,3.588$ degree
- Mach number $=1.70$


## Modified from the workshop grid

- Multi-block: changed to 20 blocks
- Grid points: 10,141,696

- normal spacing on the surface was modified at the sting step to improve convergence, and on the wing surface to improve accuracy


## Used Resource

- Number of CPU $=20$ node $\mathrm{x} 4=80$
- Total Normal Page Memory $=9.4 \mathrm{~GB}$

Ref.: Originally described as Model 4 in Lynn W. Hunton, Raymond M. Hicks, and Joel P. Mendoza, "Some Effects of Wing Planform on Sonic Boom," NASA TN D-7160, 1972.

## 69-Degree Delta Wing Body

## Modification of grid: normal spacing was modified.

grid spacing of the model surface:

- in normal direction : 0.025
- on the surface, leading, trailing, center edges of the wing: 0.025



## 69-Degree Delta Wing Body

## Convergence of computation

Mach number $=2.079$

Convergence criteria:

- RMS of the residual of the Euler equations
- Also check the lift and drag coefficients
- Converged sufficiently





## 69-Degree Delta Wing Body

## Pressure contours

Angle of attack $=\mathbf{0} .0 \mathrm{deg}$


## 69-Degree Delta Wing Body

## Pressure contours

Angle of attack $=2.079 \mathrm{deg}$


Pressure [PLOT3D]

Pressure [PLOT3D]

$\Delta=0.01$

## 69-Degree Delta Wing Body

## Pressure contours

Angle of attack $=3.588 \mathrm{deg}$


Pressure [PLOT3D]


Pressure [PLOT3D]
2.00
1.00
-0.00
$\Delta=0.01$

## 69-Degree Delta Wing Body

## near field signatures

Angle of attack $=\mathbf{0 . 0 \mathrm { deg }}$, $\mathrm{phi}=0 \mathrm{deg}$


## 69-Degree Delta Wing Body

## near field signatures

Angle of attack $=\mathbf{0 . 0 \mathrm { deg }}$, phi=0deg


## 69-Degree Delta Wing Body

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near field signatures
Angle of attack $=0.0 \mathrm{deg}, \mathrm{H}=24.8 \mathrm{in}$


## 69-Degree Delta Wing Body

near field signatures
Angle of attack $=0.0 \mathrm{deg}, \mathrm{H}=31.8 \mathrm{in}$


## 69-Degree Delta Wing Body

## near field signatures

Angle of attack $=2.079 \mathrm{deg}$, phi=0deg


## 69-Degree Delta Wing Body

near field signatures
Angle of attack $=2.079 \mathrm{deg}$, phi=0deg


## 69-Degree Delta Wing Body

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## near field signatures

Angle of attack $=2.079 \mathrm{deg}, \mathrm{H}=24.8 \mathrm{in}$


## 69-Degree Delta Wing Body

## near field signatures

Angle of attack $=2.079 \mathrm{deg}, \mathrm{H}=31.8 \mathrm{in}$


## 69-Degree Delta Wing Body

## near field signatures

Angle of attack $=3.588 \mathrm{deg}$, $\mathrm{phi}=0 \mathrm{deg}$


## 69-Degree Delta Wing Body

## near field signatures

Angle of attack $=3.588 \mathrm{deg}$, $\mathrm{phi}=0 \mathrm{deg}$


## 69-Degree Delta Wing Body

## near field signatures

Angle of attack $=3.588 \mathrm{deg}, \mathrm{H}=24.8 \mathrm{in}$


## 69-Degree Delta Wing Body

## near field signatures

Angle of attack $=3.588 \mathrm{deg}, \mathrm{H}=31.8 \mathrm{in}$


## Highlights

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Grid: Spacing in normal direction of the model surface did not have significant effect on the numerical accuracy of the sonic boom. Convergence: generally good for Euler equations


## Highlights

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Angle of attack: The level of sonic boom was strongly dependent on the angle of attack.


## Conclusions

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Convergence: was generally good for Euler equations, but should be careful of the sting step.

Accuracy: pressure signatures were generally well as compared with experiments. Normal grid spacing had some influence on numerical accuracy on the model surface, but little on near field.

